

SCALED 1/10
10% of real size

x2

x2

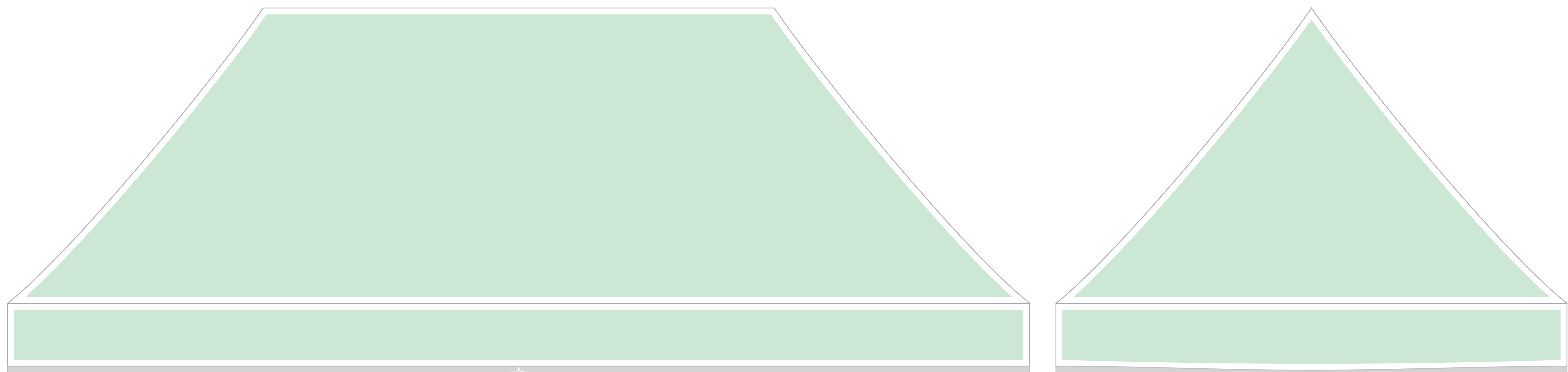
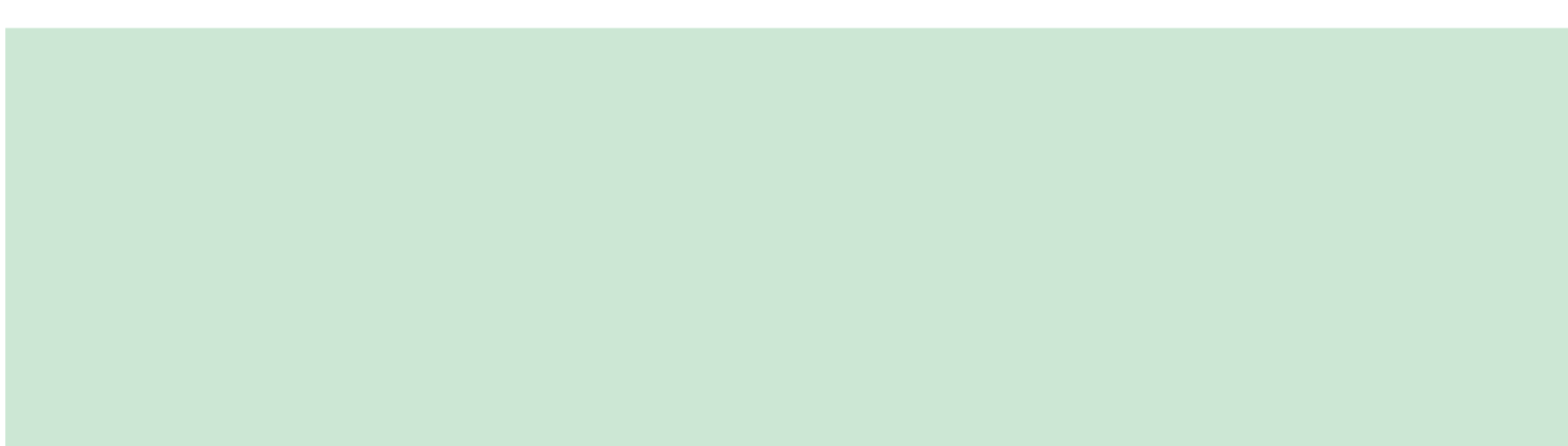


IMAGE AREA



SAVE AREA



**BORDERS,
REINFORCE etc**

